

WHAT IS CLAIMED IS:

1. A method of making a game comprising:
providing a plurality of a game units, wherein each game unit comprises a plurality of game pieces;
providing a playing surface having a plurality of spaces forming at least one path, wherein the spaces are sized to accommodate at least one game piece; and
providing at least one rule, wherein the rule requires that the game pieces of one game unit be maintained within a predetermined number of spaces when the game is played.
2. The method of Claim 1, wherein the rule results in limiting movement of a game unit when the game pieces of the game unit are not maintained within the predetermined number of spaces.
3. The method of Claim 2, wherein the predetermined number is five spaces.
4. The method of Claim 1, wherein each game unit has at least one primary game piece and at least one secondary game piece.
5. The method of Claim 4, further comprising providing a plurality of playing cards, wherein at least one playing card has a number for indicating the number of spaces for which at least one game piece of one game unit may move.
6. The method of Claim 5, further comprising providing a rule that requires the total number of spaces moved by all of the game pieces of one game unit to equal the number on the at least one playing card.
7. The method of Claim 4, further comprising providing a plurality of playing cards, wherein at least one playing card has a plurality of images oriented in specific locations along a surface of the at least one playing card, wherein the images are ranked according to the location of each image on the at least one playing card.
8. The method of Claim 7, wherein one of the plurality of images is placed substantially near the center of the at least one playing card for designating the rank of the at least one playing card relative to the plurality of playing cards.

9. The method of Claim 4, wherein the rule results in limiting movement of the secondary game piece when the secondary game piece is separated from the primary game piece by a predetermined number of spaces.

10. The method of Claim 9, wherein the rule results in limiting movement of the game unit when the secondary game piece is separated from the primary game piece by a predetermined number of spaces.

11. The method of Claim 1, wherein each game unit has four game pieces.

12. A method of playing a game comprising:

selecting a game unit having at least one primary game piece and one secondary game piece;

placing the game unit on a space on a playing surface;

selecting a playing card from a plurality of playing cards, wherein at least one playing card has a number;

moving the at least one primary game piece and the at least one secondary game piece a certain number of spaces along the playing surface corresponding to the number on the at least one playing card, wherein the certain number of spaces is no greater than the number on the at least one playing card and equaling the total number of spaces moved by the primary game piece and secondary game piece; and

keeping a secondary game piece and at least one primary game piece within a predetermined number of spaces when the game is in play.

13. The method of Claim 12, further comprising restricting movement of the at least one primary game piece when a secondary game piece is separated from the at least one primary game piece by a predetermined number of spaces.

14. The method of Claim 13, wherein the predetermined number is five spaces.

15. The method of Claim 13, wherein restricting movement of the at least one primary game piece is achieved by imposing a penalty when a secondary game piece is separated from the at least one primary game piece by a predetermined number of spaces.

16. A game comprising:

at least one game unit, wherein the at least one game unit has a plurality of game pieces;

a playing surface having a plurality of spaces for placement of at least one game piece, the plurality of spaces forming a path; and

a set of rules, wherein at least one rule requires that game pieces of one game unit be maintained within a predetermined number of spaces when the game is played.

17. The game of Claim 16, further comprising a board having a front surface and a back surface, wherein the playing surface is on the front surface of the board.

18. The game of Claim 17, further comprising a plurality of playing cards, wherein at least one playing card has a number for indicating the number of spaces for which at least one game piece of one game unit may move.

19. The game of Claim 18, wherein the at least one game unit has four game pieces comprising two primary game pieces and two secondary game pieces, wherein movement of a secondary game piece is limited when the secondary game piece is separated from a primary game piece by a predetermined number of spaces.

20. The game of Claim 19, wherein the predetermined number is five spaces.